

Progressive Supranuclear Palsy Rating Scale (PSPRS) with comments and instructions for administration

Golbe LI, Ohman-Strickland PA. A clinical disability rating scale for progressive supranuclear palsy. *Brain* 130:1552-1565, 2007.

Golbe LI. *A Clinician's Guide to Progressive Supranuclear Palsy*. Rutgers University Press, New Brunswick, NJ, 186 pages. December 2018.

Patient: _____ Date of birth: _____

Date: _____ Examiner: _____

Section, item title, definitions, item score box, section score box	Comments, instructions
History	
<p>1. Withdrawal 0 None; baseline 1 Follows conversation in a group, may respond spontaneously, but rarely if ever initiates exchanges 2 Rarely or never follows conversation in a group</p> <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 0px;"></div>	<ul style="list-style-type: none"> • Ask caregiver • Use your own observation • Relative to baseline personality • Consider lack of conversation due to dementia or bradyphrenia as "withdrawal" • If patient never has opportunity to interact with people other than the caregiver, answer item by direct observation of patient's behavior in exam room.
<p>2. Aggressiveness 0 No increase in aggressiveness 1 Increased, but not interfering with family interactions 2 Interfering with family interactions</p> <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 0px;"></div>	<ul style="list-style-type: none"> • Ask caregiver about frequent loss of temper, shouting • Relative to baseline personality • Ask if shouts or loses temper easily. • If resists caregiver's care but this does not risk patient's well-being, score a 1. If it does risk well-being, score a 2.
<p>3. Dysphagia for solids 0 Normal; no difficulty with full range of food textures 1 Tough foods must be cut up into small pieces 2 Requires soft solid diet 3 Requires pureed or liquid diet 4 Tube feeding required for some or all feeding</p> <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 0px;"></div>	<ul style="list-style-type: none"> • Consider solid foods only • Ignore difficulty related to overloading mouth. • If the caregiver feels that solids must be cut smaller than typical for patient's size, score a 1. • If certain foods like bread crusts or leafy vegetables must be avoided, but meats are OK, score a 2. • Ignore the issue of patient's manual ability to cut food.

<p>4. Using knife and fork, buttoning clothes, washing hands and face</p> <p>0 Normal 1 Somewhat slow but no help required 2 Extremely slow; or occasional help needed 3 Considerable help needed but can do some things alone 4 Requires total assistance</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> Rate the worst of the 3 tasks. If difficulty is related to downgaze, score as if it were purely motor. If patient can do buttoning and washing and use a fork but not a knife, score a 3.
<p>5. Falls</p> <p>0 None in the past year 1 <1 per month; gait may otherwise be normal 2 1-4 per month 3 5-30 per month 4 > 30 per month (or chairbound)</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> Can ask patient or caregiver to estimate Average frequency if attempted to walk unaided except for using walls and furniture. Assume no access to walking aids. Ignore near-falls.
<p>6. Urinary incontinence</p> <p>0 None or a few drops less than daily 1 A few drops staining clothes daily 2 Large amounts, but only when asleep; no pad required during day 3 Occasional large amounts in daytime; pad required 4 Consistent, requiring diaper or catheter awake and asleep</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> Ignore excuse of poor ambulation If daytime pad used as precaution but no recent wetting, score a 3. Define "a few drops" as staining underwear only. If patient uses a pad "as a precaution" during the day, score a 3.
<p>7. Sleep difficulty</p> <p>0 Neither 1° nor 2° insomnia 1 Either 1° or 2° insomnia; averages ≥ 5 hours sleep nightly 2 Both 1° and 2° insomnia; averages ≥ 5 hours sleep nightly 3 Either 1° or 2° insomnia; averages < 5 hours sleep nightly 4 Both 1° and 2° insomnia; averages < 5 hours sleep nightly</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> 1° (primary) insomnia is difficulty falling asleep 2° (secondary) insomnia is difficulty remaining asleep Ignore trips to bathroom after which pt. returns to sleep easily. This item may require asking 3 questions: falling asleep, staying asleep, average total duration Ask caregiver about number of hours of sleep. OK to rely on subjective reports. Ignore daytime sleep
<p style="text-align: right;">History subtotal: <input type="text"/></p>	

Mentation

Items 8-11 use this scale:

- 0 Clearly absent
- 1 Equivocal or minimal
- 2 Clearly present, but does not interfere with activities of daily living (ADL)
- 3 Interferes mildly with ADL
- 4 Interferes markedly with ADL

- Estimate the degree to which each deficit would interfere with performance of daily cognitive tasks.

8. Disorientation

- Ask year, month, date, day, season, hospital, floor, city
- Estimate or ask if problem dictates extra care from caregiver regarding ADLs.

9. Bradyphrenia

- Observe delay for patient to answer easy questions
- Estimate or ask if problem dictates extra care from caregiver re ADLs
- If delayed responses prompt the caregiver to answer for the patient or limit your ability to interview patient, score at least a 3.

10. Emotional incontinence

- If no emotional incontinence displayed, ask caregiver if patient laughs or cries when others usually do not
- Count conversational interaction as an ADL
- If there is a history of inappropriate laughing or crying but none at the time of the examination, score a 1 or 2, depending on its frequency.
- If the conversation has to pause because of laughing or crying, score a 4.

11. Grasping/imitative/utilizing behavior

- Observe grasping of examiner or chair
- Ask caregiver if grasping interferes with feeding, dressing
- If none is displayed spontaneously (e.g., grabbing your coat or arm, or the wheelchair arm), ask patient to rest hands on thighs, palms up. Hold your hands 5-10 cm above his and say nothing. If he grabs them, rate a 3.
- If he imitates your actions during the exam, rate a 2.
- For an applause sign of at least 4 claps, rate a 1.

Mentation subtotal:

Bulbar

12. Dysarthria

- 0 None
 1 Minimal; all or nearly all words easily comprehensible
 2 Definite, moderate; most words comprehensible
 3 Severe; may be fluent but most words incomprehensible
 4 Mute; or a few poorly comprehensible words

- Ignore palilalia and dysphonia
- “Comprehensible” means to examiner, not caregiver.
- If generally silent but can be coaxed to speak a few words, score a 4 no matter how clear those words may be.

13. Dysphagia

- 0 None
 1 Single sips, or fluid pools in mouth or pharynx, but no choking/coughing
 2 Occasionally coughs to clear fluid; no frank aspiration
 3 Frequently coughs to clear fluid; may aspirate slightly; may expectorate frequently rather than swallow secretions
 4 Requires artificial measures (oral suctioning, tracheostomy or feeding gastrostomy) to avoid aspiration

- Give 30-50 cc of water in a cup, if safe.
- Do not use a straw. If patient or caregiver insists on a straw, score a 3.
- If patient finishes the cup without coughing, allow a few seconds more to observe.
- Do not give water if secretions are audible with breathing, if there is a history of frequent aspiration or if caregiver is apprehensive. In that case, score a 3.
- One cough scores a 2, multiple coughs scores a 3.

Bulbar subtotal:

Ocular Motor

Items 14-16 use this scale:

- 0 Not slow or hypometric; 86-100% of normal amplitude
 1 Slow or hypometric; 86-100% of normal amplitude
 2 51-85% of normal amplitude
 3 16-50% of normal amplitude
 4 15% of normal amplitude or worse

14. Voluntary upward saccades

15. Voluntary downward saccades

16. Voluntary left and right saccades

- Command the patient to “look up,” “look down,” “look right,” “look left”
- For each, start from primary gaze, not the extreme opposite gaze
- Do not have patient follow a moving target or direct the gaze to a specific target. However, use a target for primary gaze
- If improves with repetition, use the initial (i.e. worst) result
- For patients who fixate on your face, move away from the patient’s primary gaze before testing
- If you can observe motion rather than just the starting and ending positions, it’s “slow”
- If a corrective saccade is needed or if the motion is jerky, it’s “hypometric”
- May hold lids to observe downward saccades
- Normal range of gaze is 50 degrees in each direction
- Ignore square-wave jerks and other intrusions
- If saccadic speed downward from the up to the primary position is worse than from primary to the down position, consider that “slow” for the purpose of supporting a score of 1

<p>17. Eyelid dysfunction 0 None 1 Blink rate decreased (< 15/minute) but no other abnormality 2 Mild inhibition of opening or closing or mild blepharospasm; no visual disability 3 Moderate lid-opening inhibition or blepharospasm causing partial visual disability 4 Functional blindness or near-blindness because of involuntary eyelid closure</p> <p><input type="checkbox"/></p>	<ul style="list-style-type: none"> • Observe patient in repose • Then have patient open/close lids quickly on command • Recruitment of frontalis muscle scores at least a 2. • Isolated difficulty closing lids on command scores at least a 2. • If patient keeps lids closed for several seconds at a time, score a 3.
<p style="text-align: right;">Ocular Motor subtotal: <input type="checkbox"/></p>	
<p>Limb motor</p>	
<p>18. Limb rigidity 0 Absent 1 Slight or detectable only on activation 2 Definitely abnormal, but full range of motion possible 3 Only partial range of motion possible 4 Little or no passive motion possible</p> <p><input type="checkbox"/></p>	<ul style="list-style-type: none"> • Score the worst of the four limbs • Count flexion contracture in advanced pts as dystonia, not rigidity • “Activation” means contralateral rapid alternating movement (fist opening or heel tapping)
<p>19. Limb dystonia 0 Absent 1 Subtle or present only when activated by other movement 2 Obvious but not continuous 3 Continuous but not disabling 4 Continuous and disabling</p> <p><input type="checkbox"/></p>	<ul style="list-style-type: none"> • Rate the worst of the 4 • Ignore neck and face • If no dystonia apparent on observation, have patient activate dystonia: Hold hands out with eyes closed, palms down. Rate a finger extension or other sustained movement as 1. • Tap contralateral fingers or heel • Score the worst of the four limbs • Dystonia in PSP is usually asymmetric
<p>20. Finger tapping 0 Normal (>14 taps/5 sec with maximal amplitude) 1 Impaired (6-14 taps/5 sec or moderate loss of amplitude) 2 Barely able to perform (0-5 taps/5 sec or severe loss of amplitude)</p> <p><input type="checkbox"/></p>	<ul style="list-style-type: none"> • If asymmetric, score worse side • Provide example, but stop and rate patient tapping alone • Have patient hold hand in range of his/her vision • If abnormal, encourage patient and score the best performance

<p>21. Toe tapping 0 Normal (>14 taps/5 sec with maximal amplitude) 1 Impaired (6-14 taps/5 sec or moderate loss of amplitude) 2 Barely able to perform (0-5 taps/5 sec or severe loss of amplitude)</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> • If asymmetric, score worse side • Provide example and sit far enough from patient to allow his/her range of gaze to see your foot • If abnormal, encourage patient and score the best performance
<p>22. Apraxia of hand movement 0 Absent 1 Present, not impairing most functions 2 Impairing most functions</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> • If asymmetric, score worse side • Test for ideomotor apraxia • Two tasks with each hand (e.g., salute, throw ball, hitchhike, V-for-victory, wave good-bye) • Apraxic impairment should be evident on casual observation to score a 2. If it is evident only with testing, rate a 1.
<p>23. Tremor in any part 0 Absent 1 Present, not impairing most functions 2 Impairing most functions</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> • If tremor is not otherwise apparent, observe sustentation and the finger-to-nose task • Rate the worse side • Upper extremities extended • Finger-to-nose with each hand
<p style="text-align: right;">Limb Motor subtotal: <input type="text"/></p>	
<p>Midline/Gait</p>	
<p>24. Neck rigidity or dystonia 0 Absent 1 Slight or detectable only when activated by other movement 2 Definitely abnormal, but full range of motion possible 3 Only partial range of motion possible 4 Little or no passive motion possible</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> • Rate the resistance to passive antero-posterior rotation. • You can ask patient to actively facilitate the passive movement • Ignore spontaneous posture (kyphosis, dystonic rotation, retrocollis) • If absent, attempt activation by opening/closing both fists • If there is no resistance over some of the range of movement but musculo-skeletal resistance thereafter, score a 0
<p>25. Arising from chair 0 Normal 1 Slow but arises on first attempt 2 Requires more than one attempt, but arises without using hands 3 Requires use of hands 4 Unable to arise without assistance</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> • Use an armless chair • Be ready to catch patient falling to front or back by putting yourself in front of patient with one hand ready to support neck from behind • If the patient must use hands, do not allow hands to contact the back of the chair – only the seat • If you don't have an armless chair, do not allow patient to push off the chair arms in arising – only the seat • Allow patient to reposition forward on the chair, but score at least a 2. Make an exception for short legs. • If cane/walker needed to arise, score a 4 • If can arise unassisted but falls forward, score a 4

<p>26. Gait 0 Normal 1 Slightly wide-based or irregular or slight pulsion on turns 2 Must walk slowly or occasionally use walls or helper to avoid falling, especially on turns 3 Must use assistance all or almost all the time 4 Unable to walk, even with walker; may be able to transfer</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> • Have patient walk down a hall if possible, not just across the exam room. • Include at least 1 pivot. • Tell the patient in advance where to pivot. • If patient can walk on a line with minimal difficulty but must use multiple careful steps to pivot, score a 2. • If must use walls/furniture to get across the exam room, score a 3. • If must use a walker or cane, score a 3.
<p>27. Postural stability 0 Normal (shifts neither foot or one foot) 1 Must shift each foot at least once but recovers unaided 2 Shifts feet and must be caught by examiner 3 Unable to shift feet; must be caught, but does not require assistance to stand still 4 Tends to fall without a pull; requires assistance to stand still</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> • Instruct patient to take a step with 1 foot and to try to keep the other foot planted • If can remain standing unassisted, explain test, pull backward by shoulders and be ready to catch him/her. Have a wall 1-2 meters behind you. • Pull should be hard enough to make a normal adult take 1 step back to retain balance. • Instruct patient to take 1 step with 1 foot and to try to keep the other foot planted.
<p>28. Sitting down 0 Normal 1 Slightly stiff or awkward 2 Easily positions self before chair, but descent into chair is uncontrolled 3 Has difficulty finding chair behind him/her and descent is uncontrolled 4 Unable to test because of severe postural instability</p> <p><input type="text"/></p>	<ul style="list-style-type: none"> • Have patient approach chair from 3-4 steps away. • May touch seat but not arms or back of chair. • Keep your hands close to patient's back to prevent his missing the seat.
<p>Gait/Midline subtotal: <input type="text"/></p>	<p>PSPRS TOTAL: <input type="text"/></p>